

## SMGHL CHAMPIONSHIP WEEKEND RULES 2023-2024

### **1. GENERAL:**

1.1 A representative from each team will need to check in at the registration desk **prior to each game.**

1.2 Prior to each game each team must provide the names of 3 designated shooters indicated as S1, S2 and S3 should a shoot out be required. There will be slips for teams to complete at the check in table. A representative will provide this list to the timekeeper prior to the start of the game.

1.3 Teams should be at the arena at least 45 minutes prior to their scheduled game time and need to be prepared to go on the ice 15 minutes before their scheduled game time if requested to do so.

1.4 Teams are responsible to complete and sign their electronic game sheet at least 15 minutes before game start. Please ensure that you have selected all of your players who will be playing in the game. Failing to do so will delay the ability to update games later in the day.

### **2. STANDING/RANKINGS:**

#### **U11 to U18**

2.1 Teams will be ranked based on their points earned during the regular season games as set out on the OWHA website.

2.2 If there is a tie in points after the completion of the regular season, the following criteria will be used to break the tie and rank the teams for the Championship play:

- (a) Total number of wins
- (b) Least number of losses
- (c) Fewest penalty minutes in regular season play
- (d) Goals scored minus the goals against in regular season games
- (e) Coin toss

2.3 If for some reason a team has not played the 18 games this season all rankings will then be based on win percentage and will continue to use the tiebreaker set out above.

#### **U9**

2.4 U9 teams will be ranked based on their win percentage during the full ice portion of the season.

2.5 If there is a tie in points after the completion of the regular season, the following criteria will be used to break the tie and rank the teams for the Championship play:

- (a) Total number of wins
- (b) Least number of losses
- (c) Fewest penalty minutes in regular season play
- (d) Goals scored minus the goals against in regular season games
- (e) Coin toss

### **3. GAMES:**

3.1 Games will be posted on RAMP and updated after each game is played as quickly as possible. It is the responsibility of all teams to check the schedule on the OWHA website to determine when their next game will be played.

3.2 Games will consist of 10-10-12 minute stop-time periods.

3.3 No timeouts will be allowed.

3.4 There will be a three (3) minute warm-up prior to each game. 3 minutes will be added to the first period and all games will begin immediately upon completion of the warmup; the clock will not be stopped. The officials will begin the fair play initiative with two (2) minutes remaining in the warmup. The officials will instruct the timekeeper to blow the buzzer with one (1) minute remaining in the warmup, at which point the teams are to get prepared to start the game.

3.5 The OWHA minimum suspension guidelines will be enforced. All suspensions will be enforced according to the current OWHA Constitution, By-laws, and Regulations & Rules.

3.6 Girls will shake hands after each game, with gloves on.

3.7 Teams will be awarded 2 points for a win, 1 point for a tie and zero (0) points for a loss.

3.8 Times start as soon as the referee's step on the ice. The clock will stop for an injured player, but time does not get added on the game.

3.9 If a goal differential of 5 (or greater) is reached during the game, run-time will be in effect until the differential is reduced to 3 goals, then stop time will resume. The exception is when a time penalty is to be served where stop time will resume for the duration of the penalty.

#### **Gold/Silver Medal Game:**

3.10 If the game is tied at the end of regulation, as long as time permits, a 5 minute stop time 3 on 3 sudden death overtime will take place. Teams will not switch ends at the end of the 3rd period. In the case of U9, overtime will consist of 5 minute stop time 4 on 4 sudden death. If time does not permit, games will go directly to a shoot out.

3.11 If the game is still tied at the end of the 5 minute 3 on 3 sudden death (or in the case of U9 4 on 4 sudden death) overtime, a 3 player shoot out will take place.

- (a) each team will designate their shooters and the order that they will shoot before the start of the game by marking an S1, S2 and S3 on the designated shooters sheet provided at check in.
- (b) The first three shooters from each team will shoot simultaneously, with the total goals for all three shooters being accumulated to decide a winner.
- (c) At the end of each shot, the shooter will go directly to their respective penalty box, where they will stay until the completion of the shootout. If still tied, a sudden death shoot out will take place from the remaining players of the team
- (d) No one can shoot twice until all players have shot once.
- (e) No player serving a penalty at the end of the overtime will be allowed in the shootout, her spot in the pre-assigned shooting order will be taken out and all other players will move up one spot.
- (f) No changes in the order will be allowed once the game has begun.

**Games for 3<sup>rd</sup> place and lower:**

3.12 If the game is tied at the end of regulation time a 3 player shoot outshoot out will take place.

- (a) each team will designate their shooters and the order that they will shoot before the start of the game by marking an S1, S2 and S3 on the designated shooters sheet provided at check in.
- (b) The first three shooters from each team will shoot simultaneously, with the total goals for all three shooters being accumulated to decide a winner.
- (c) At the end of each shot, the shooter will go directly to their respective penalty box, where they will stay until the completion of the shootout. If still tied, a sudden death shoot out will take place.
- (d) No one can shoot twice until all players have shot once.
- (e) No player serving a penalty at the end of the overtime will be allowed in the shootout, her spot in the pre-assigned shooting order will be taken out and all other players will move up one spot.
- (f) No changes in the order will be allowed once the game has begun.

3.13 Any player serving a penalty at the end of regulation time will continue to serve the penalty through completion of the overtime.

3.14 Flooding of the ice will occur at the end of each game.

3.15 It is the team's responsibility to ensure a clean dressing room is left upon completion of their game. All teams are requested to vacate the dressing room 30 minutes or less after their game is complete.

#### **4. PLAYER/GOALIE CALL UPS:**

4.1 A Call Up player is only allowed if a team has less than 10 skaters available for game play. Teams should try to call up from their own association wherever possible.

4.2 A Call-Up goalie will be applicable whenever a team is void of a goalie for any game and may be called up from another team in the same division, from within the same Association or from a participating Association.

4.3 When necessary, a Goalie may be called over when a team is void of a goalie for any game and may be called over from another team in the same division, from within the same Association or from a participating Association.

#### **5. PENALTIES:**

5.1 The 3 Penalty Rule still applies on Championship Weekend games. Any player receiving three individual penalties of any kind will be removed for the rest of the game whether it is in regular time and/or overtime play.

5.2 All other rules and regulations established by the OWHA shall apply to all games, players and teams participating in the SMGHL Championship Weekend regardless if they are specifically set out herein.

5.3 Any team that has a suspended players going into the weekend must advise the Championship Weekend Official of that players suspension when they check in. Also, team that has a player who gets a suspension during the weekend must report that suspension to the Championship Weekend Officials immediately after the game.

#### **6. GENERAL:**

6.1 **The decisions of Championship Day Officials are final!!** Rules may be adjusted to accommodate time limitations on ice or other unforeseen circumstances.

6.2 **NO ONE IS ALLOWED ON THE ICE AT ANY TIME UNLESS THEY ARE ON THE TEAM ROSTER. THIS INCLUDES THE TAKING OF PICTURES.**

6.3 Participant medals (3<sup>rd</sup> Place and lower) will be handed to the Coach/Team representative by Championship Weekend official. There will be a designated area to present medals.

6.4 Best efforts will take place to present 1<sup>st</sup> and 2<sup>nd</sup> place medals on ice however, if deemed necessary by Championship Weekend official that medals cannot be presented on ice, you will be directed to a designated area to present the medals.

We thank you for your anticipated support in this matter.

**Contacts:**

<p><b>Midland:</b></p> <p><b>Championship Weekend Officials/Contacts</b>  Rick McMann (North Simcoe): 705 718-5885  Kathleen Gardiner (Barrie) 705 896 7020  Kate Read-Maney (Collingwood) 705 888 8169  Sarah Roberts (Huntsville) 705-783-5011  Darrin Dunn (Orillia) 705-321-7252  Laura Carbis (Barrie) 905 841 4870</p>	<p><b>Barrie: U18</b></p> <p><b>Championship Weekend Officials</b>  Kerri Valentine (Huntsville: 705 571-6979  Cliff Eastman (Barrie): 705 896 0439  Laura Carbis (Barrie) – 905 841 4870</p>
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**Arena Address:**

<p>North Simcoe Sports and Recreation Centre  527 Len Self Blvd, Midland, ON L4R 5N6</p>	<p>Peggy Hill Recreation Centre  171 Mapleton Ave, Barrie, ON L4N 8T6</p>
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